Display Definitions

Note:　　See the General Hardware report for additional information on this manager

　　　　　　[Text] = Field only exists under given circumstance

- **Display# = Number of monitor as shown in Monitor control panel**
    - ◊ **Active = Is the monitor currently recognized by the system? [Color QD]**
    - ◊ **Main Screen = Does this monitor contain the menu bar? [Color QD]**
    - ◊ **Color Device = Is this monitor set as a color device in the Monitor control panel? [Color QD]**
    - ◊ **Type = What method is used to determine color/gray scale level on this monitor? [Color QD]**
    - ◊ **Nubus/PDS Slot# = What slot/board is this monitor controlled by.   This can be cross-referenced in the Slot list   [Has Slot] [Color QD]**
    - ◊ **Driver# = What driver is controlling this monitor. Check driver list [Monitor Controlled by Driver] [Color QD]**
    - ◊ **Screen Size = Dimensions of the screen in pixels (dots on screen)**
    - ◊ **Resolution = Number of pixels per inch**
    - ◊ **Pixel Depth = Number of bits of data required to store the information for each pixel as set in the Monitor control panel.   The number in parentheses indicates the number of colors/gray shades that can be shown on the screen at once. [Color QD]**
    - ◊ **Max Pixel Depth (Installed Memory) = Same as above but indicates the maximum pixel depth that the given monitor can support as a function of the amount of video ram installed. [Color QD]**
        - + **Mem Req for This Depth = Actual memory required to support the maximum pixel depth.   This helps you to determine the amount of video memory available to this monitor. [Color QD]**
    - ◊ **Mem Req for 24 Bit (Millions) = Amount of memory that would be required to support 24 bit depth (millions of colors). [Color QD]**